MechaRams Schedule 2019 Rev 0

Grouped-by: Subphase Filtered-by: Subphase Filter

Month		
Date) 11 12 13 14 15 16 17 18 19 20 21 22 23 24 1
Requirements + Concept Generation	Project Start Game Reveal Game requirements Use requirements Product/Design Specifications Mock Robot Development for SW team Concept Generation Concept Selection	
Cycle 1: Design, Prototype and Test	Risk Analysis Hardware CAD Design Electrical CAD Design Software Design Software Design Procure Components Hardware Fabrication System Integration Develop Test Procedures Build test environment	
	Subsystem Performance Testing Driver Feedback Testing System Performa	
Cycle 2: Refinement		Risk Analysis (Cycle 2: Close out Risks) Hardware: CAD Re-Design Software Software Hardware Re-Fab
Cycle 3: Final		
Cycle 3: Final Tweaks		

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